

2019 Father's Day TOURNAMENT RULES

GAME TIME: There will be two (2) twenty (20) min. running halves. Game time will be kept at each field. Halftime is (2) minutes.

OVERTIME: A (4) minute running time sudden death over time period will follow the completion of a tied game. If game is still tied after (1) overtime period, a 4v4 Braveheart (1 goalie and 3 mid-fielders) will be used. In Braveheart 1) Goalies may cross mid-field, 2) penalties are adjudicated the same as in 10v10 play, 3) no timeouts 4) all substitutions are on the fly. AP and goal being defended will remain the same during OT and Braveheart.

BODY CHECKING: Take out checks are not allowed at any level. All other 2019 Age Specific checking Rules apply (see attached).

TIMEOUTS: One time out per team per game. Game time and penalty time stop during a time out. Each timeout will be for 1 minute.

PENALTY TIME: Penalty time will be regular time and kept by table personnel. The In Home will serve goalie's penalties except USC which goalie must serve himself.

EJECTION FOULS: Automatic expulsion from existing game and next game. Fighting will result in expulsion from the tournament.

EQUIPMENT: All players must conform to standard 2019 US Lacrosse and NFHS Age specific equipment rules. There are no random stick or equipment checks by the Officials. Mouthpieces are required.

ALTERNATING POSSESSION: The first team listed on the schedule will have the first AP, if needed.

SPECTATORS: Alcohol is prohibited at all game sites. Teams with spectators found with alcohol on site will be disqualified from the tournament. Alcohol related incidents will result in game forfeiture. Spectators are not allowed on the bench side of the field.

TRIPLE CROWN REFEREE POLICY TAKES ALL PRECEDENCE.

Note: at all youth levels, only fully equipped goalies may enter the crease to act as the goal keeper (including during Braveheart). 1st violation is an immediate flag down & whistle with 30 sec penalty. 2nd violation by the same team results in a 1 minute releasable USC to be served by the In-home.